



SixTrack & Crab Cavities: Simulation results



Outline



- Reminder: previous status
- Single pass simulations with debris
 - Considerations on debris input
 - Loss maps
- Halo simulations starting at IP2
- Conclusion & outreach



Previous status: validations



- For a given bunch, same trajectories without CC and with CC off
- Effect of CC on a bunch verified
- At IP1, externally-generated input matches tracked distributions
 - $-/! \langle y' \rangle = 0$ in dist0.dat, $\langle y' \rangle =$ crossing angle in checkturns.dat!
- Bunch size conserved over 1000 turns
- Halo distribution conserved over 1000 turns
- Debris + CC inputs generated
- New SixTrack version for debris + CC



Single pass simulations with debris and CC

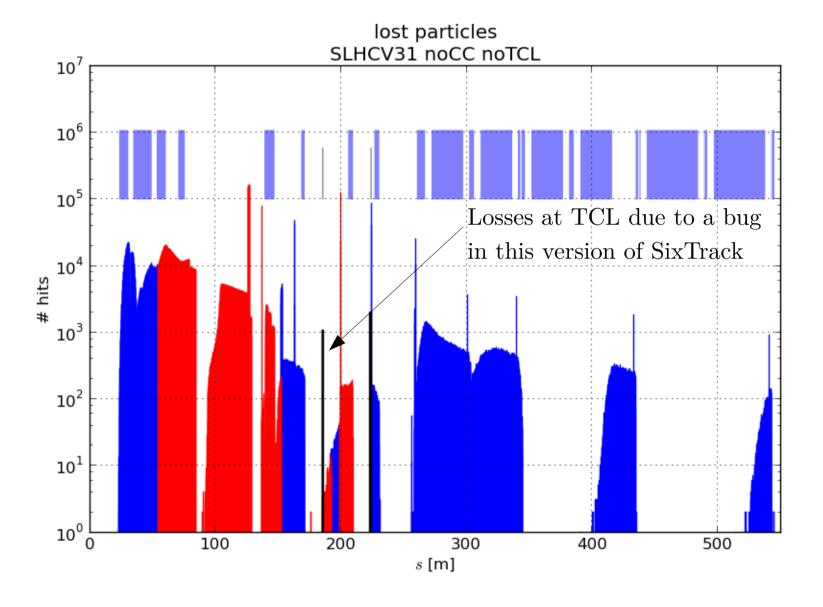


- Checks:
 - $\langle y' \rangle = 0$ (dist0.dat # checkturns.dat)
 - $\sigma_{l} \# 0$ (effect of CC depends on l, there must be an l distribution)
- Loss maps without CC must be the same as with CC off
 - /!\ Bug in SixTrack_checkturns: the last packet (pID 10001→10064) is not written in checkturns.dat but is in FLUKA_impacts, so these particles are considered lost on collimators.
- /!\ No reference for loss map with CC on
- Simulations starting from IP1
- Using SLHC V3.1b (only sequence with CC for now)



No CC, no TCL

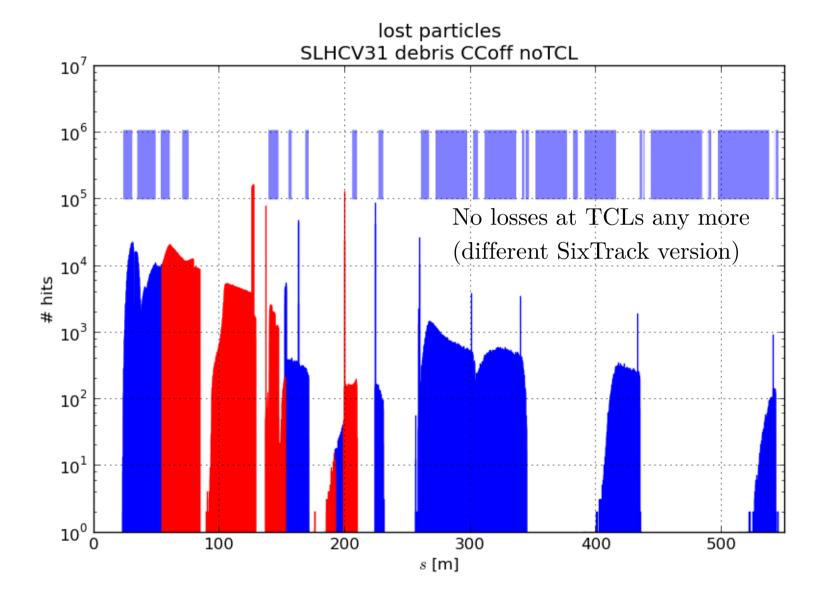






CC off, no TCL

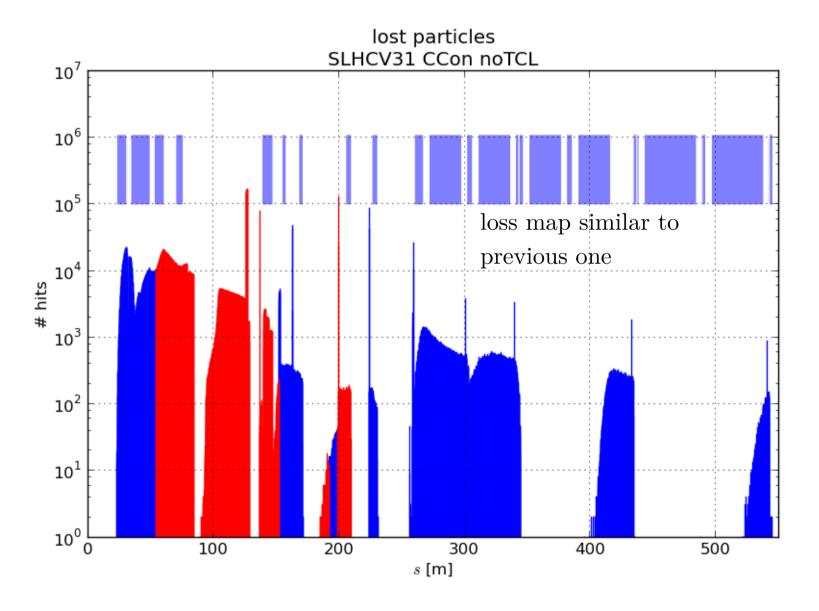






CC on, no TCL Corresponding debris input

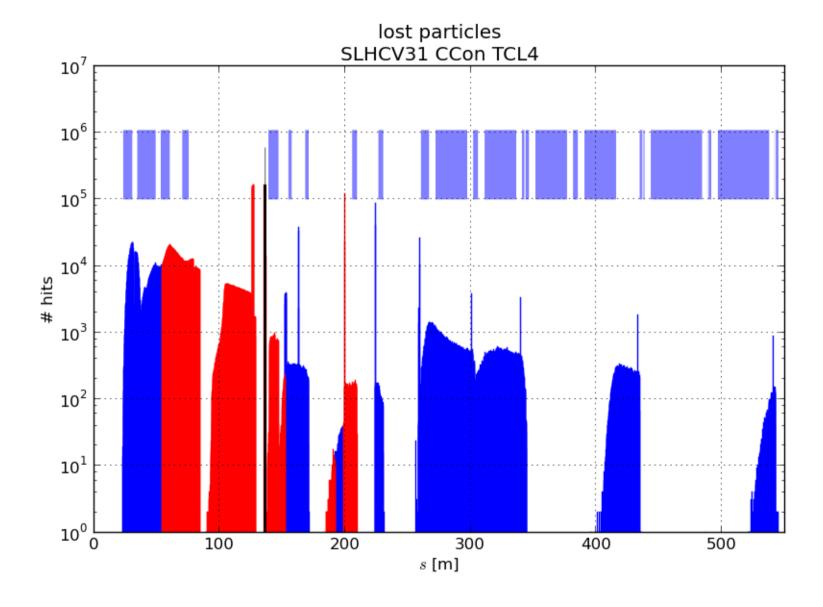






CC on, TCL4

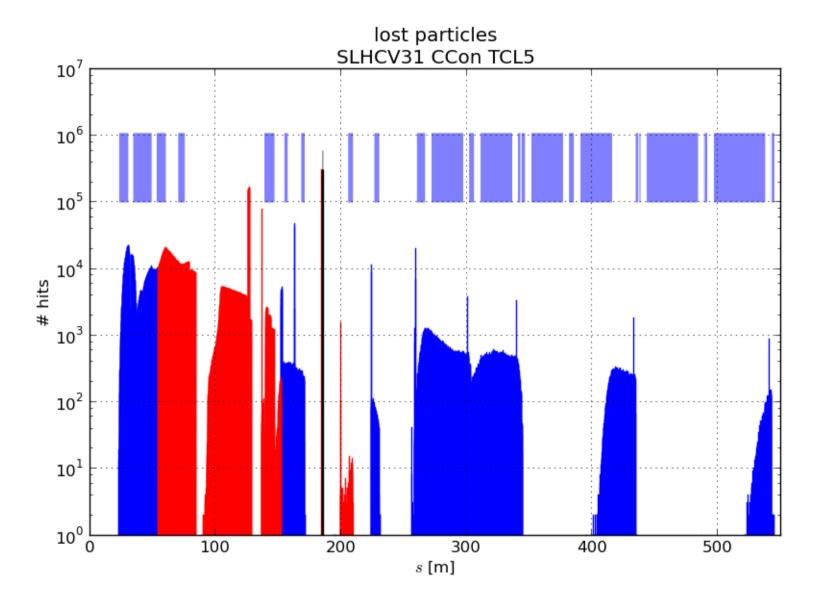






CC on, TCL5

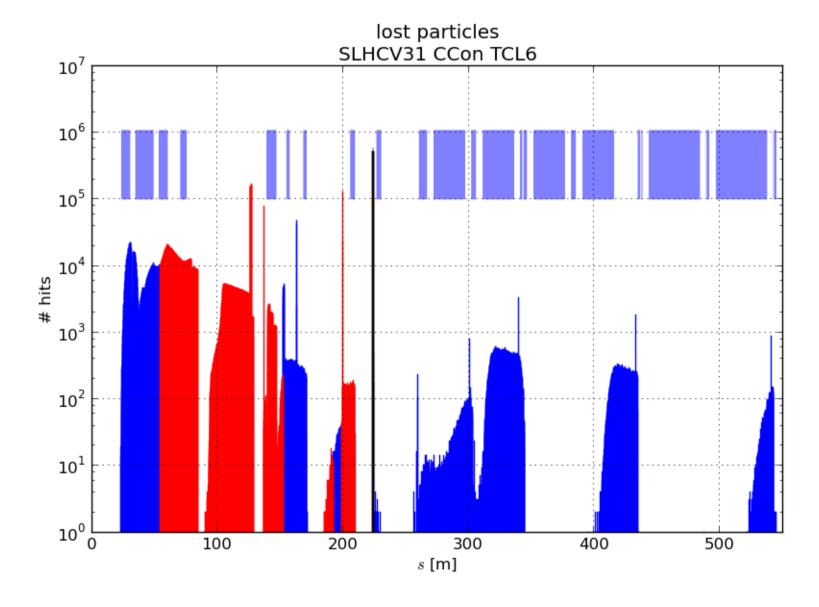






CC on, TCL6

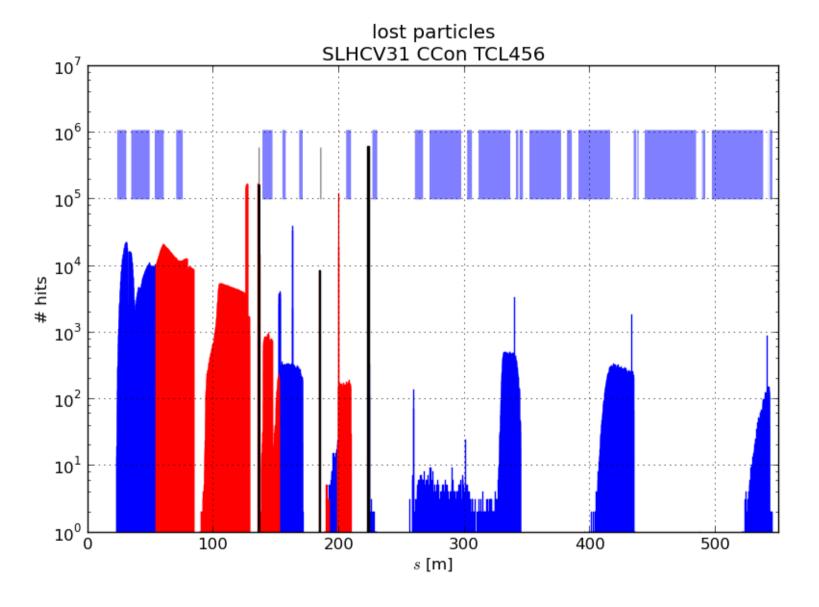






CC on TCL 4, 5 and 6







Single pass simulations with debris and CC



- Addition of CC to the ATS debris simulations: new input
- New result: the CC do not modify the single pass debris losses
- DS protected up to Q9
- /!\ Peaks due to steps in aperture can be a big issue!

 (and may be smoothed out if plotting with different spatial res.)



Halo Simulations

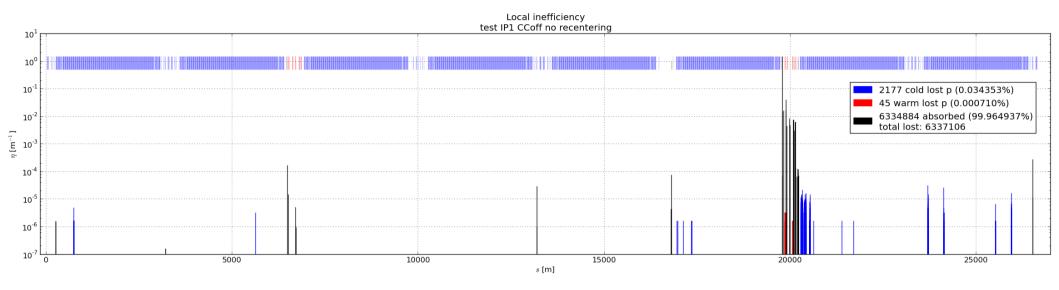


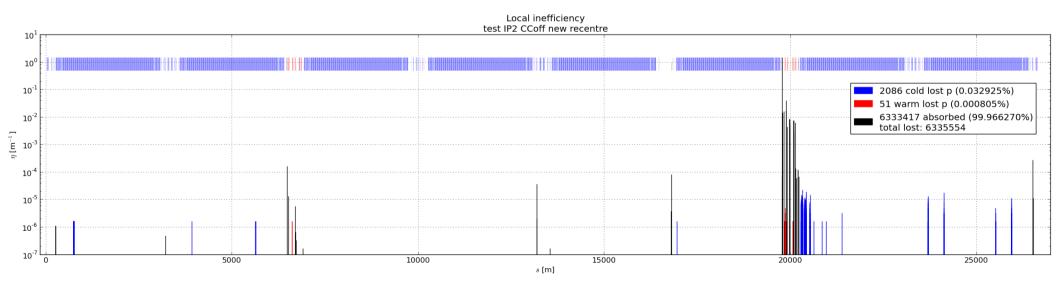
- Sixtrack can't generate a distribution in IP1 including the CC effect
- Multiturn simulations starting in IP2
- Issue with starting point in post-processing
 - Now fixed
 - Assessing which conclusion needs to be changed (none so far)



Halo simulations CC off IP1 / IP2



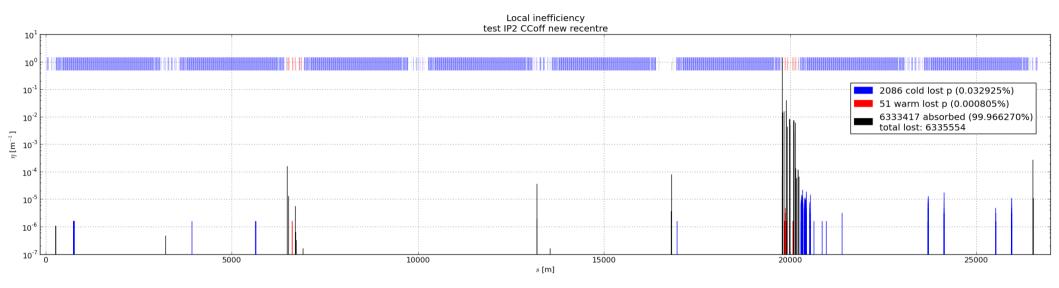


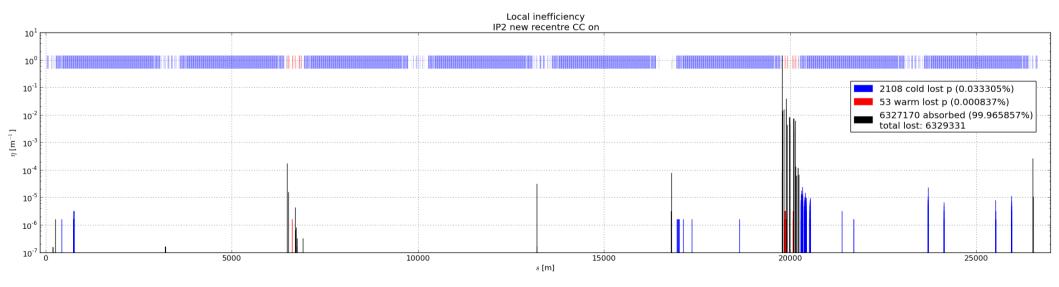




Halo Simulations IP2 CC off / CC on









Conclusion



• CC work as expected

• Simulation set-up available and checked

• Simulations done for B1: halo, debris

• In normal conditions, CC do not create any extra losses



Legacy

LHC Collimation Project

material that only I have

- FLUKA inputs for debris
- Scripts to generate SixTrack debris inputs
- Debris inputs: 4 TeV, 7 TeV, ATS without CC, ATS with CC
- Source + executable for CC (extra input file for CC on/off)
- Source + executable for CC and checkturns (for debris)
- SLHC v3.1b ATS optics with CC obsolete
- Script to re-write checkturns.dat as tracks2.dat for post-processing